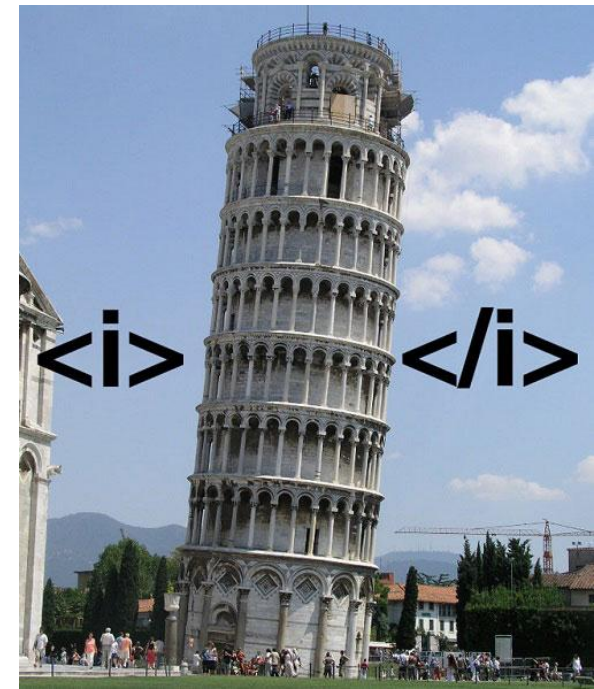


# The Web as a Frontend to Database Services

[www.w3schools.com](http://www.w3schools.com)

[www.webdesign.com](http://www.webdesign.com)

...



# History: The Internet and the Web

- 1945 linking microfiches , by Vannevar Bush
- 1960s Internet as (D)ARPA project:
  - fault-tolerant, heterogeneous WAN (cold war!)
  - term "Hypertext" coined by Ted Nelson at ACM 20th National Conference
- 1976 Queen Elizabeth sends her first email. She's the first state leader to do so.
- 1980 Berners-Lee at CERN writes notebook program to link arbitrary nodes
- 1989 Berners-Lee makes a proposal on information management at CERN
- 1990 Berners-Lee's boss approves purchase of a NeXT cube
  - Berners-Lee begins hypertext GUI browser+editor and dubs it "WorldWideWeb"
  - First web server developed
- 1991 May 17 – general release of WWW on central CERN machines
- 1992 more browsers: Viola & Erwise released
- 1994 > 200 web servers by start of year
  - Mosaic: easy to install, great support, first inline images (“much sexier”)
  - Andreessen & colleagues form “Mosaic Comm. Corp”; later "Netscape"

# Internet & Web: Basic Concepts

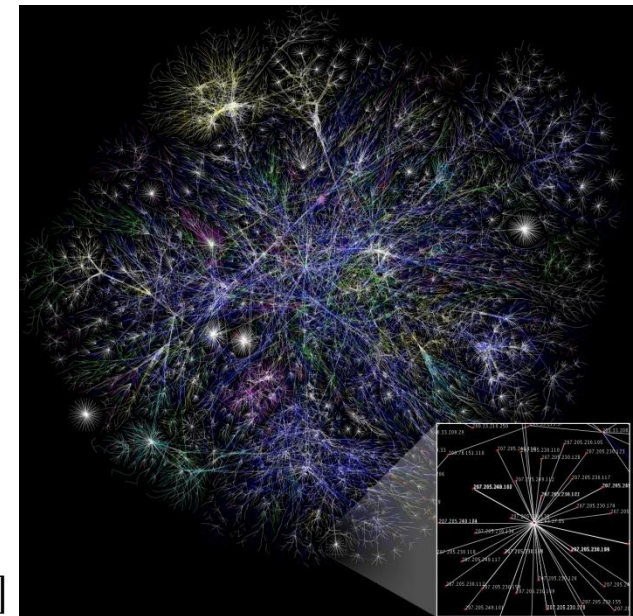
# Internet & WWW

- Internet originally **4 basic services**, based on TCP & IP:
  - telnet, ftp, mail, news
  - Later many more: IRC, SSL, NTP, ...
- Each computer has worldwide unique id
  - **IP address**: n.n.n.n (32 bit IPv4, 128 bit IPv6)
  - **Domain name**: subdomain.host.top-level-domain
  - **DNS** to resolve
- **World-Wide Web** just another Internet service
  - HTTP: Hypertext Transfer Protocol
  - HTML: Hypertext Markup Language
  - **URIs** (Uniform Resource Identifiers)

telnet, ftp, ..., http  
(application layer)

TCP  
(transport layer)

IP  
(network layer)



[wikipedia]

# Uniform Resource Identifiers

- Uniform **naming schema** to identify resources on the Internet
  - resource can be anything: index.html, mysong.mp3, picture.jpg
  - Syntax: **scheme** ":" [ **authority** ] [ **path** ] [ "?" **query** ]
  - Ex: http://www.cs.wisc.edu/index.html, mailto:webmaster@bookstore.com, telnet:127.0.0.1
  
- Structure of an http URI: `http://www.cs.wisc.edu/~dbbook/index.html`
  - **Naming scheme** (http)
  - Name of **host computer** + optionally **port#** (//www.cs.wisc.edu:80) – 80 is default
  - Name of **resource** (~dbbook/index.html)
  
- **URL** = Uniform Resource **Locator** (subset of URIs; old term)
  - Identification via network "location"

# HTTP

# Hypertext Transfer Protocol

- What is a **communication protocol**?
  - Set of rules that defines the structure of messages & communication process
  - Examples: TCP, IP, **HTTP**
- What happens if you click on [www.cs.wisc.edu/~dbbook/index.html](http://www.cs.wisc.edu/~dbbook/index.html)?
  - Client **connects** to server, **transmits** HTTP request to server
  - Server **generates** response, **transmits** to client
  - Both **disconnect**
- HTTP **header** describes content/action (text = ISO-8859-1), **content** for data
  - RFC 2616

# HTTP Sample Request/Response

- Client sends:

```
GET ~/dbbook/index.html HTTP/1.1
User-agent: Mozilla/4.0
Accept: text/*, image/gif, image/jpeg
```

- Server responds:

```
HTTP/1.1 200 OK
Date: Mon, 04 Mar 2002 12:00:00 GMT
Server: Apache/1.3.0 (Linux)
Last-Modified: Mon, 01 Mar 2002 09:23:24 GMT
Content-Length: 1024
Content-Type: text/html
```

```
<html> <head></head>
<body>
<h1>Burns and Nobble Internet Bookstore</h1>
Our inventory:
<h3>Science</h3>
<b>The Character of Physical Law</b>
...
</body></html>
```

*Try this:*

```
$ telnet google.com 80
GET / HTTP/1.1
<3x newline>
```



# HTTP Request Structure

- Request line

- Http **method** field (GET and POST, more later)
- local **resource** field
- HTTP **version** field

GET ~/index.html HTTP/1.1

- Type of client

User-agent: Mozilla/4.0

- What types of files (MIME types) the client will accept

Accept: text/\*, image/gif, image/jpeg

- **MIME** = Multipurpose Internet Mail (!) Extensions = file type naming system
- MIME types other than text/\*, image/jpeg, image/gif, image/png need **browser plug-in** or **helper application**

# HTTP Response Structure

- **Status line**

HTTP/1.1 200 OK

- HTTP version: HTTP/1.1
- Status code
- Server message, textual

- *200 OK: Request succeeded*
- *400 Bad Request: Request could not be fulfilled by the server*
- *404 Not Found: Requested object does not exist on the server*
- *505 HTTP Version not supported*

- **Date when the object was created**

Last-Modified: Mon, 01 Mar 2002 09:23:24 GMT

- **Number of bytes** being sent

Content-Length: 1024

- What **type** is the object being sent

Content-Type: text/html

- *...plus potentially many more items, such as server type, server time, etc.*

- The **payload!**

<html>...</html>

# HTTP Doesn't Remember!

- HTTP **stateless** on the granularity of requests
  - No “sessions”
  - Every message completely self-contained
  - No previous interaction “remembered” by protocol
- Implication for applications:  
Any **state information** (shopping carts, user login information, ...) need to be **encoded** in **every** HTTP request *and* response!
  - More later!

# Conventions

- **index.html** (Windows: **index.htm**), **.php**, ...
  - If local path ends with directory, this file is assumed
    - *Ex: `http://www.myserver.foo/Downloads`*
  - If not found: **directory listing** is displayed
    - *Put dummy `index.html` if you don't want this, or disable default in server*
- Local path ***~name/path***
  - leads to `~name/public_html/path` where *name* is local user name

# HTML & Friends

# HTML Primer

- HTML is a data exchange format

- Unformatted ASCII

- Proper indentation increases readability*

- Text interspersed with **tags**, some with **attributes**; usually start and end tag:

```
<h1 align="center">headline</h1>
```

- Opening tags: “<” element name “>”

- Closing tags: “</” element name “>”

- Tags can be **nested**:

```
<h1><em>my</em> text</h1>
```

- Many editors automatically generate HTML directly from your document

- But you **need to know HTML** too, want to generate it later on!

- And tool's code sometimes has bad quality, cf. Microsoft Word “Save as html”

# HTML Primer (contd.)

```
<a name="top">
```

```
<h1>An important heading</h1>
```

```
<h2>A slightly less important heading</h2>
```

```
<p>This is the <em>first</em> paragraph.</p>
```

```

```

My link list:

```
<ul>
```

```
<li>This is a link to <a href="http://www.w3.org/">W3C</a>
```

```
<li>This a link to <a href="peter.html">Peter's page</a>
```

```
<li>Go to <a href="#top">top</a>
```

```
<li><a href="/"></a>
```

```
</ul>
```

# HTML Primer (contd.)

- Text structuring

- Headlines
- Paragraphs, text emphasis

- Links

- External
- Relative
- Internal

- Images

- Text structuring (contd.)

- Lists

```
<a name="top">
```

```
<h1>An important heading</h1>
```

```
<h2>A slightly less important heading</h2>
```

```
<p>This is the <em>first</em> paragraph.</p>
```

```

```

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```
<ul>
```

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```

```
<li>This a link to <a href="peter.html">Peter's page</a>
```

```
<li>Go to <a href="#top">top</a>
```

```
<li><a href="/"></a>
```

```
</ul>
```



# HTML Primer (contd.)

- Text structuring (contd.)

- tables
- row
- column heading
- regular column

Year	Sales
2000	\$18M
2001	\$25M
2002	\$36M

```

<table>
  <tr>
    <th>Year</th>
    <th>Sales</th>
  </tr>
  <tr>
    <td>2000</td>
    <td>$18M</td>
  </tr>
  <tr>
    <td>2001</td>
    <td>$25M</td>
  </tr>
  <tr>
    <td>2002</td>
    <td>$36M</td>
  </tr>
</table>

```

# HTML Forms

- Common way to communicate data from client to server
- General format of a form:
  - ```
<form action="page.jsp" method="GET" name="loginForm">  
  <input type=... value=... name=...>  
</form>
```
- Components of an HTML form tag:
  - action: URI that handles the content
  - method: HTTP GET or POST
  - name: Name of the form; can be used in client-side scripts to refer to the form

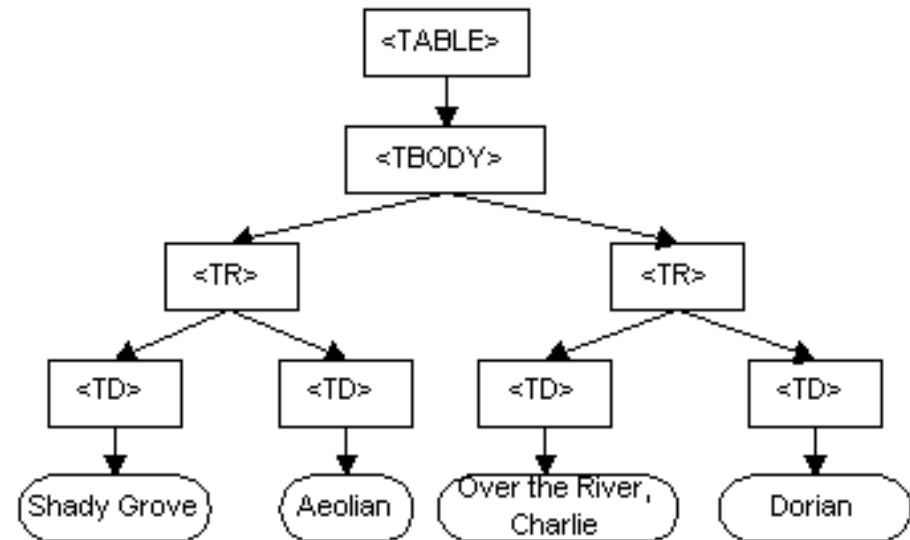
# HTML and DOM

```

<TABLE>
  <TBODY>
    <TR>
      <TD>Shady Grove</TD>
      <TD>Aeolian</TD>
    </TR>
    <TR>
      <TD>Over the River, Charlie</TD>
      <TD>Dorian</TD>
    </TR>
  </TBODY>
</TABLE>

```

Exercise:  
draw DOM tree  
for some HTML snippet



# Document Object Model

- HTML document actually describes a **tree structure**
  - ...that becomes manifest as "real" tree only within browser
- So far: how can I describe such a tree for input into rendering engine?
- **Dynamic HTML**: *manipulate* tree representation while being displayed
- **Document Object Model (DOM)** =  
platform and language neutral interface that allows programs and scripts to dynamically access and update content & structure of HTML documents
  - Intro: <http://www.w3schools.com/html/dom/default.asp>
  - Definition: <http://www.w3.org/TR/DOM-Level-2-HTML>

# CSS: Cascading Style Sheets

- Idea: Separate **display style** from **structure & contents**
  - W3C recommendation = standard
- File reference to CSS, placed in HTML `<head>` section
  - `<link rel="style sheet" type="text/css" href="books.css">`
- Media specific style sheets
  - `<link rel="stylesheet" type="text/css" media="screen" href="website.css">`  
`<link rel="stylesheet" type="text/css" media="print, embossed" href="print.css">`  
`<link rel="stylesheet" type="text/css" media="aural" href="speaker.css">`

# CSS Syntax

## ■ CSS syntax (simplified)

- `css-file ::= css-def*`
- `css-def ::= selector "{" ( prop ":" val )* "}"`
- `selector ::= tag`  
  - | `[ tag ] "." class`
  - | `[ tag ] ":" pseudo`
- `elem ::= STRING`
- `class ::= STRING`
- `pseudo ::= "link" | "visited" | ...`
- `prop ::= <predefined prop names>`
- `val ::= STRING`  
  - | `NUMBER [ "px" | "cm" | ... ]`

```
body    { font-family:Arial,sans-serif; }
a:link  { color:red }
.special { color:green; font-size:large; }
```

## ■ Effect on HTML page display:

- same effect as:  
  - `<h1 style="font-family:Arial,sans-serif">`
  - but applies to all `<h1>`
- Style used in a tag:  
  - `<a href="...">` is red
  - (overriding a default & a definition in CSS)
- Style can be used with any tag:  
  - `<p class="special">`

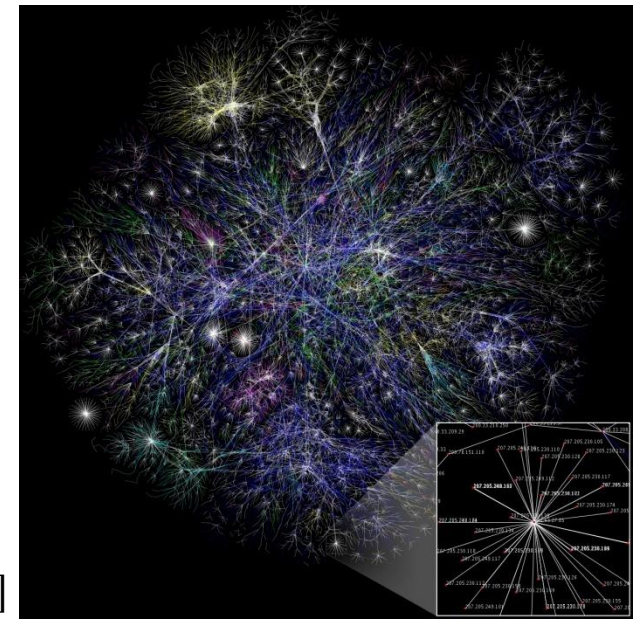
# Internet & WWW

- Internet originally **4 basic services**, based on TCP & IP:
  - telnet, ftp, mail, news
  - Later many more: IRC, SSL, NTP, ...
  
- Each computer has worldwide unique id
  - **IP address**: n.n.n.n (32 bit IPv4, 128 bit IPv6)
  - **Domain name**: subdomain.host.top-level-domain
  - **DNS** to resolve
  
- **World-Wide Web** just another Internet service
  - HTTP: Hypertext Transfer Protocol
  - HTML: Hypertext Markup Language
  - **URIs** (Uniform Resource Identifiers)

telnet, ftp, ..., http  
(application layer)

TCP  
(transport layer)

IP  
(network layer)



# Hypertext Transfer Protocol

- What is a **communication protocol**?
  - Set of rules that defines the structure of messages & communication process
  - Examples: TCP, IP, **HTTP**
- What happens if you click on [www.cs.wisc.edu/~dbbook/index.html](http://www.cs.wisc.edu/~dbbook/index.html)?
  - Client **connects** to server, **transmits** HTTP request to server
  - Server **generates** response, **transmits** to client
  - Both **disconnect**
- HTTP **header** describes content/action (text = ISO-8859-1), **content** for data
  - RFC 2616



# HTTP Request Structure

- Request line

GET ~/index.html HTTP/1.1

- Http **method** field (GET and POST, more later)
- local **resource** field
- HTTP **version** field

- Type of client

User-agent: Mozilla/4.0

- What types of files (MIME types) the client will accept

Accept: text/\*, image/gif, image/jpeg

- **MIME** = Multipurpose Internet Mail (!) Extensions = file type naming system
- MIME types other than text/\*, image/jpeg, image/gif, image/png need **browser plug-in** or **helper application**

# HTTP Response Structure

- **Status line**

HTTP/1.1 200 OK

- HTTP version: HTTP/1.1
- Status code
- Server message, textual

- *200 OK: Request succeeded*
- *400 Bad Request: Request could not be fulfilled by the server*
- *404 Not Found: Requested object does not exist on the server*
- *505 HTTP Version not supported*

- **Date when the object was created**

Last-Modified: Mon, 01 Mar 2002 09:23:24 GMT

- **Number of bytes** being sent

Content-Length: 1024

- What **type** is the object being sent

Content-Type: text/html

- *...plus potentially many more items, such as server type, server time, etc.*

- The **payload!**

<html>...</html>

# Conventions

- **index.html** (Windows: **index.htm**), .php, ...
  - If local path ends with directory, this file is assumed
    - *Ex: `http://www.myserver.foo/Downloads`*
  - If not found: **directory listing** is displayed
    - *Put dummy `index.html` if you don't want this, or disable default in server*
- Local path ***~name/path***
  - leads to `~name/public_html/path` where *name* is local user name

# HTTP Sample Request/Response

- Client sends:

```
GET ~/dbbook/index.html HTTP/1.1
User-agent: Mozilla/4.0
Accept: text/*, image/gif, image/jpeg
```

- Server responds:

```
HTTP/1.1 200 OK
Date: Mon, 04 Mar 2002 12:00:00 GMT
Server: Apache/1.3.0 (Linux)
Last-Modified: Mon, 01 Mar 2002 09:23:24 GMT
Content-Length: 1024
Content-Type: text/html
```

```
<html> <head></head>
<body>
<h1>Burns and Nobble Internet Bookstore</h1>
Our inventory:
<h3>Science</h3>
<b>The Character of Physical Law</b>
...
</body></html>
```

*Try this:*

```
$ telnet google.com 80
GET / HTTP/1.1
<3x newline>
```

# HTML Primer

- HTML is a data exchange format

- Unformatted ASCII

- Proper indentation increases readability*

- Text interspersed with **tags**, some with **attributes**; usually start and end tag:

```
<h1 align="center">headline</h1>
```

- Opening tags: “<” element name “>”

- Closing tags: “</” element name “>”

- Tags can be **nested**:

```
<h1><em>my</em> text</h1>
```

- Many editors automatically generate HTML directly from your document

- But you **need to know HTML** too, want to generate it later on!

- And tool's code sometimes has bad quality, cf. Microsoft Word “Save as html”

# HTML Primer (contd.)

- Text structuring

- Title (for browser title bar)
- Headlines
- Paragraphs, text emphasis

- Links

- External
- Relative
- Internal

- Images

- use **alt**, **width**, **height** attributes!

- Text structuring (contd.)

- Lists

```

<a name="top">
<title>My first HTML document</title>
<h1>An important heading</h1>
<h2>A slightly less important heading</h2>
<p>This is the <em>first</em> paragraph.</p>

My link list:
<ul>
<li>This is a link to <a href="http://www.w3.org/">W3C</a>
<li>This a link to <a href="peter.html">Peter's page</a>
<li>Go to <a href="#top">top</a>
<li><a href="/"></a>
</ul>

```

# HTML Primer (contd.)

- Text structuring (contd.)

- tables
- row
- column heading
- regular column

Year	Sales
2000	\$18M
2001	\$25M
2002	\$36M

```

<table>
  <tr>
    <th>Year</th>
    <th>Sales</th>
  </tr>
  <tr>
    <td>2000</td>
    <td>$18M</td>
  </tr>
  <tr>
    <td>2001</td>
    <td>$25M</td>
  </tr>
  <tr>
    <td>2002</td>
    <td>$36M</td>
  </tr>
</table>

```

# CSS: Cascading Style Sheets

- Idea: Separate **display style** from **structure & contents**
  - W3C recommendation = standard
- Define appearance of particular items

- HTML element: `body` { font-family: Arial,sans-serif; }
- Self-defined: `a:link` { color: red; }
- Special: `.special` { color: green; font-size: large; }

```
<html>
<body>
  <h1>Title in Arial, but bold</h1>
  <div id="special">I am different</div>
  <a href="#somewhere">link in red</a>
</body>
</html>
```

- All HTML code of site references  
common CSS file → Corporate Design

```
<link rel="style sheet" type="text/css" href="books.css">
```



# Summary: WWW and HTML

- WWW: another **Internet service**, aimed at easily traversing interconnected documents
- **Protocol**: HTTP, data exchange **format**: HTML
  - captures document structure according to fixed schema
- Browser = program that
  - gets page address; fetches HTML (+ likely additional files); renders page for display
- Separation of concerns:
  - **HTML** for structure and contents
  - **CSS** for layout
  - **JavaScript** for Dynamic HTML (see next: AJAX)

# HTTP: GET, POST ...and the REST

# GET Requests

- HTTP defines **request types**: GET, POST, PUT, DELETE, ...
- Request modification through key/value pairs
  - ?
  - &
- Client sends:

`http://acme.com/srv ? mybasket=6570616275 & article=656e44204456`

# Request Parameters: How Passed?

## ■ GET parameters: URL text

- Can be cached, bookmarked
- Reload / back in history harmless
- Data visible in URL

```
GET srv?k1=v1&k2=v2 HTTP/1.1
```

## ■ POST parameters: HTTP message body

- Not cached, bookmarked
- Reload / back in history **re-submits**
- Data not visible,  
not in history,  
not in server logs

```
POST srv HTTP/1.1
```

```
k1=v1&k2=v2
```

[http://www.w3schools.com/tags/ref\\_httpmethods.asp](http://www.w3schools.com/tags/ref_httpmethods.asp)

# REST

[Thomas Roy Fielding, 2002]

- REST
  - = **Representational State Transfer**
    - Resource + URI
      - *Web = one address space*
    - representation
    - Client requests follow xlink
      - *→ new state*
- Not a standard nor product, but „**architectural style**“
  - = way to craft Web interface
- URI defines resource being requested
  - Consistent design philosophy
  - easy to follow
- Relies on four basic http operations:
  - GET           – *Query*
  - POST          – *Update*
  - PUT           – *Add*
  - DELETE       – *Delete*

# Sample RESTful Application

- *Scenario: online shop*
- Fetch information: "shopping basket with id 5873" GET /shoppingBasket/5873

- Response:

```
<shoppingBasket xmlns:xlink="http://www.w3.org/1999/xlink">
  <customer xlink:href="http://shop.oio.de/customer/5873">5873</customer>
  <position nr="1" amount="5">
    <article xlink:href="http://shop.oio.de/article/4501" nr="4501">
      <description>lollypop</description>
    </article>
  </position>
  <position nr="2" amount="2">... </position>
</shoppingBasket>
```

- Client can follow links, that changes its state
- No side effect (status change) on server side

# Sample RESTful Application (contd.)

- Place order:

"add article #961 to shopping basket #5873"

- Changes server state

```
POST /shoppingBasket/5873
articleNr=961
```

- Add article

- Again, changes server state
- Returns new id

```
PUT /article
```

```
<article>
  <description>Rooibush tea</description>
  <price>2.80</price>
  ...
</article>
```

```
HTTP/1.1 201 OK
```

```
...
```

```
http://shop.oio.de/article/6005
```

- Delete article

- Server state change

```
DELETE /article/6005
```

# Security

- REST: typed requests, firewall can judge → good for security

```
hermes.oio.de - - [26/Nov/2002:12:43:07 +0100] "GET /shoppingBasket/6 HTTP/1.1" 200
hermes.oio.de - - [26/Nov/2002:12:43:08 +0100] "GET /article/12 HTTP/1.1" 200
hermes.oio.de - - [26/Nov/2002:12:43:08 +0100] "GET /article/5 HTTP/1.1" 200
hermes.oio.de - - [26/Nov/2002:12:43:09 +0100] "POST /shoppingBasket/6 HTTP/1.1" 200
hermes.oio.de - - [26/Nov/2002:12:43:13 +0100] "POST /shoppingBasket/6 HTTP/1.1" 200
hermes.oio.de - - [26/Nov/2002:12:43:14 +0100] "GET /Order/3 HTTP/1.1" 200
```

- → *admins much more inclined to open firewall for REST services than for eg SOAP*



# REST: How Powerful?

- Local **path** uses historical directory syntax → strict **hierarchy**
  - `http://.../service-endpoint/MyShop/ShoppingBaskets/14731/Article/67236`
  - Standard Web servers, proxies etc can **cache**
- What breaks hierarchies
  - Multi-dimensional indexing – *Lat/Long/height/time has no particular sequence*
  - SQL: joins – *join tables come in no particular sequence*
  - SQL: complex predicates – *.../filter1/filter2/filter3/... cannot express AND / OR / NOT*
  - SQL: nested queries
- Remedy: old-school KVP `http://.../service-endpoint/MyShop?q=select-from-where`
  - So much more powerful, but no caching etc.

# REST: Appraisal

## ■ Strengths

- Simple paradigm; Web = RESTful resource
- Caching (except POST)
- Proven base stds: http, URI, MIME, XML/JSON
  - *Oops: cookies break REST paradigm*

## ■ Weaknesses

- Assumes addressability by path + identifier (URI!) = single-root hierarchies  
→ only fraction of SQL power
- Schema to represent all URIs is complex
- response data structure definition outside REST
- limited support for HTTP PUT & DELETE in popular development platforms
- Power of http headers not accessible via browser URL

# Summary

- Web services: client invokes function on server
  - Remote Procedure Call (RPC)
- Web World is evolving
  - New paradigms emerging (and some disappearing)
  - GET/KVP, POST/XML, SOAP, REST, JSON, OpenAPI, ...
- Service protocol independent from database query languages!
  - GET/KVP: `http://acme.com/access-point?q=select%20*%20from...`
  - POST: `http://acme.com/access-point  
q=select *from...`
  - REST

# Interaction: HTML Forms, AJAX

# GET Requests

- Request = “command” sent by client to server = text string
  - Ex: `http://acme.com/srv/index.html`
- HTTP offers “commands” aka “request types”
  - GET      obtain information
  - POST     upload
  - PUT      create new object
  - DELETE   well...
  - Etc.

# How to Pass Back Parameters from Client to Server?

- Client: HTML form

```
<form method='GET' action='http://.../input.php'>
  word:
  <input name='wordKey' type='text'>
  <input type='submit' value='Go'>
</form>
```

word:

- Server: languages typically provides parameters in an array

```
<?
  echo 'You have entered ' . $_GET['wordKey'];
?>
```

# Request Parameters: How Passed?

- **Key/value pairs** (KVPs) appended to service URL

- URL: `http://acme.com/srv ? mybasket=6570616275 & article=656e44204456`
- Server sees: all following “?”, separator “&”

- **GET:** appended to URL

`GET srv?k1=v1&k2=v2 HTTP/1.1`

- Can be cached & bookmarked; reload / back in history ok
- Data visible in URL

- **POST:** in HTTP message body

`POST srv HTTP/1.1`

- Not cached, bookmarked; reload / back in history **re-submits**
- Data not visible, not in history, not in server logs

`k1=v1&k2=v2`

# We Want More!

- Challenge: want **more interactivity** than "click link / reload *complete page*"
  - Early attempt: HTML `iframe`
- Microsoft IE5 XMLHttpRequest object part of **std DOM**
  - Outlook Web Access, supplied with Exchange Server 2000
  - Windows: ActiveX control Msxml2.XMLHTTP (IE5), Microsoft.XMLHTTP (IE6)
- "AJAX" coined by Jesse James Garnett, 2005
  - made popular in 2005 by Google Suggest
  - start typing into Google's search box → list of suggestions



# AJAX

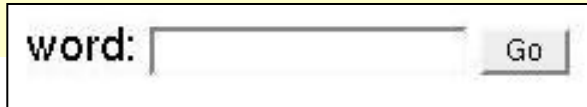
- AJAX = **Asynchronous Javascript and XML**
  - web development technique
- Goal: increase interactivity, speed, functionality, usability
  - Avoid complete page reload → small data loads → more responsive
  - **asynchronous**: c/s communication **independent** from normal page loading
- Key idea: **Client DOM manipulated** to dynamically display & interact
  - Inject response into any place(s) of DOM tree
- **standardized components**, supported by all major browsers:
  - JavaScript, XML / JSON, HTML, CSS

# AJAX by Example

# Traditional Style

- Client:

```
<form method='GET' action='http://.../ajax-ex.php'>
  word:
  <input name='wordKey' type='text'>
  <input type='submit' value='Go'>
</form>
```




- Server:

```
<?
  echo 'You have entered ' . $_GET['wordKey']
    . ' and your IP is: ' . $_SERVER['REMOTE_ADDR'];
?>
```



- Client, after **page reload**: You have entered Moribundus, and your IP is: 127.0.0.1

# Step 1: Avoid Complete Page Reload

```
<form name='wordForm'>
  word:
  <input name='wordKey' type='text'>
  <input type='button' value='Go' onClick='JavaScript:callback()'>
  <div id='result'></div>
</form>
```

```
function callback()
{
  var SERVICE = 'http://.../ajax-ex.php';
  var req = new XMLHttpRequest();
  var val = document.forms['wordForm'].wordKey.value;
  req.open( 'GET', SERVICE+'?wordKey='+val, true );
  req.setRequestHeader( 'Content-Type',
                       'application/x-www-form-urlencoded' );
  req.send( null );
  req.onreadystatechange = function()
  {
    if (req.readyState == 4)
      document.forms['wordForm'].result.innerHTML =
        req.responseText;
  }
}
```

- 0 request not initialized
- 1 request set up
- 2 request sent
- 3 request in process
- 4 request complete

word: \_\_\_\_\_

You have entered Moribundus, and your IP is: 127.0.0.1

# Step 2: Avoid SUBMIT Button

- Before: just re-implemented submit; now: allow c/s activity at **any time**
  - Event handlers
- Ex: suggest keywords with every char typed
  - No submit button!

```
<input name='wordKey' onKeyUp='JavaScript:callBack()' >
```

```
<? ...
$query = "select entry from Airports
         where entry like '" . $_GET['wordKey'] . "%'";
$result = mysql_query( $query );
while ( $row = mysql_fetch_array( $result ) )
{
    print $row[ 'entry' ] . ",";
}
?>
```

*How to ship back  
& inject data?*

# JSON

- JSON = JavaScript Object Notation
  - Lightweight data interchange format
  - MIME type: `application/json` (RFC 4627)
  - text-based, human-readable
- alternative to XML use
  - Subset of JavaScript's object literal notation
  - 10x faster than XML parsing
  - way easier to handle
  - JSON parsing / generating code readily available for many languages

*"JSON is XML without garbage"*

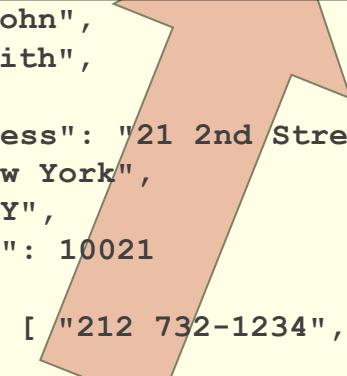
# JSON Example

- Server sends:

```
req.onreadystatechange=function()
{
  if(req.readyState==4)
  {
    var p = eval( "(" + req.responseText + ")" );
    document.myForm.firstName.value = p.firstName;
  }
}
```

- JSON string sent from server:

```
{
  "firstName": "John",
  "lastName": "Smith",
  "address":
  {
    "streetAddress": "21 2nd Street",
    "city": "New York",
    "state": "NY",
    "postalCode": 10021
  },
  "phoneNumbers": [ "212 732-1234", "646 123-4567" ]
}
```



- response parsing code:

```
<? echo '{' + '"firstName":' + obj.firstName + ',' +
      + '"lastName":' + obj.lastName + ',' +
      ... + '}'
?>
```

# JSON Security Concerns

- JavaScript `eval ()`
  - most JSON-formatted text is also **syntactically legal JavaScript code!**
  - built-in JavaScript `eval ()` function **executes** code received
- **Invitation to hack:**  
embed rogue JavaScript code (server-side attack),  
intercept JSON data evaluation (client-side attack)
  - **Safe alternative:** `parseJSON ()` method,  
see ECMAScript v4 and [www.json.org/json.js](http://www.json.org/json.js)
- Cross-site request forgery
  - malicious page can request & obtain JSON data belonging to another site



# Appraisal: AJAX Advantages

- Reduced **bandwidth usage**
  - No complete reload/redraw, HTML generated locally, only actual data transferred  
→ payload coming down much smaller in size
  - Can load stubs of event handlers, then functions on the fly
  
- **Separation** of data, format, style, and function
  - encourages programmers to clearly separate methods & formats:
 

Raw data / content	→ normally embedded in XML
webpage	→ HTML / XHTML
web page style elements	→ CSS
Functionality	→ JavaScript + XMLHttpRequest + server code

# Appraisal: AJAX Disadvantages

- **Browser integration**
  - dynamically created page not registered in browser history
  - bookmarks
- **Search engine optimization**
  - Indexing of Ajax page contents?
  - (not specific to Ajax, same issue with all dynamic data sites)
- **Web analytics**
  - Tracking of accessing page vs portion of page vs click?
- **Response time concerns from network latency**
  - Web transfer hidden → effects from delays sometimes difficult to understand for users
- **Reliance on JavaScript**
  - JavaScript compatibility issue → blows up code; Remedy: libraries such as `prototype`
  - IDE support used to be poor, changing
  - Can switch off JavaScript in my browser
- **Security**
  - Can fiddle with data getting into browser

# Summary

- AJAX allows to add desktop flavour to web apps
  - JSON as lightweight, fast alternative to XML
- Web programming paradigm based on existing, available standards
- Issues: browser compatibility, security, web dynamics
- Many usages:
  - real-time form data validation; autocompletion; bg load on demand; sophisticated user interface controls and effects (**trees**, menus, data tables, rich text editors, calendars, progress bars, ...); partial submit; mashups (app mixing); desktop-like web app



# Resources

## ■ Books:

- Michael Mahemoff: Ajax Design Patterns. O'Reilly, 2006
- Mark Pruet: Ajax and Web Services. O'Reilly, 2006

## ■ Web:

- [www.openajaxalliance.org/](http://www.openajaxalliance.org/)
- [w3schools.org/ajax](http://w3schools.org/ajax)
- Mozilla Developer Center: AJAX:Getting Started
  - [\*developer.mozilla.org/en/docs/AJAX:Getting\\_Started\*](http://developer.mozilla.org/en/docs/AJAX:Getting_Started)
- [www.json.org](http://www.json.org)

# Tool Support: Examples

- jQuery, <http://jquery.com/>

```
$( "button.continue" ).html( "Next Step..." )
```

- AJAX:

```
$.ajax({  
  url: "/api/getWeather",  
  data: {  
    zipcode: 97201  
  },  
  success: function( data ) {  
    $( "#weather-temp" ).html( "<b>" + data + "</b> degrees" );  
  }  
});
```

# Kore rawa e rawaka te reo kotahi

